

The 1st talking video game!



Cries of stranded astronauts, haunting the darkness, defying the forces of evil.
Echoing throughout the vast galaxy . . . and throughout the video game industry!

These are the voices of

STRATOVOK
T.M.

HELP ME!

WE'LL BE BACK!

LUCKY!

VERY GOOD!

KABOOM!

Score 50 or 100 points when you explode an alien ship into smithereens as you dodge lethal showers of enemy rockets! Score 100, 500 or 1000 points when you rescue a stranded astronaut from the clutches of the evil aliens and return him to his crew! The faster the ship tries to escape with its prisoner, the more points you tally when you destroy it!

As action continues and skill builds, the alien attack becomes progressively harder to repel! Several squads can now attack together and make off with more than one astronaut!

When your photon rocket is blasted by a direct alien hit, the planet surface ruptures into explosive booms and triggers a prism run of flashing colors throughout the galaxy!

The mission ends when all 10 astronauts are carried off or when all 3 (operator adjustable bonus rocket) of your photon rockets are destroyed!

1 or 2 player upright:

Dimensions		
Height	Width	Depth
171 c/m 68"	61 c/m 24"	87.5 c/m 35"

STRATOVOK speaks of unparalleled location earnings!

For technical service,
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